

PRODUCTION STILLS GUIDELINES

OVERALL - TALENT

- Posed shots facing camera, face visible, centered in frame
- Variety of distances full body in frame, mid range, and up-close portraits
 - o For mid range and portraits, keep full shoulders/arms in frame
 - o Full body shots should keep all appendages in frame
- Action/candid shots of talent interacting with equipment they use on the show, camera unaware
 - \circ ex) using a wrench in a Motor show, using a net on a fishing show
- Think creatively on angle, low angle looking up/high angle looking down, similar POV as footage captured for the show
- Solo and Group capture talent alone and with other key talent
- Wardrobe consistent with what they wear on the show
- Environment consistent with where the show is filmed
 - ex) in a garage, in a jungle, in an animal shelter
- No crossed arms
- Photos of host from behind are generally not usable
- Crew shots are not usable
- Keep talent clear of foreground objects, allowing clean view of body

FULL BODY

MID RANGE

ACTION / CANDID

INTERESTING ANGLE





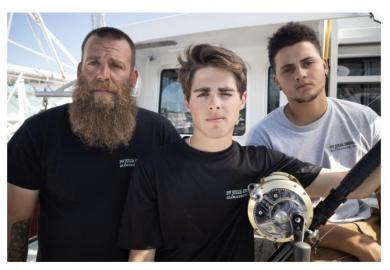
UP CLOSE PORTRAIT







GROUP



OVERALL - LOCATION / OBJECTS

- Capture important settings to the show, inside and out
 - \circ ex) outside view of a ship as well as onboard, exterior and interior of a garage
- Wide shots that have a lot of room on the sides. No people in frame.
- Location plates of geography in the episode
- Capture important objects to the show / episode specific tools the cast uses, specific parts of a
 car that cannot be replicated because they are unique to the show, beauty shots of subject
 matter
 - $\circ ex)$ a car at multiple angles, the crab catching process
- If the show is restorative, capture before and afters a homestead, a car, etc.
- If the location is a structure, try to shoot as much of it in frame
- Shots with crew/cameras generally not usable



DISCOVERY

- Motor programming need shots of the cars, keeping the entire vehicle in frame.
 - Think **dramatic angles, working around the car in high and low angle,** similar to video captured in the show. No cropped off sections of car.

ANIMAL PLANET

- Treat animals as talent variety of angles and distances
 - o Get on the animal's level. Get close and show their personality.
- Solo shots of animals as well as key talent interacting and posing with the animals
- Human talent should appear happy, natural, friendly. Talent should be smiling.
- Human talent please follow instructions per overall talent section









SCIENCE

- Capture shots of the subject matter of each episode robotic arms, mega ships, mysterious warehouses, etc. Keep as much in frame as possible.
- Macro and micro shots a shot of a massive machine in full, as well as the small bolt that holds the machine together
- If size matters, include an object in frame to show scale.
- If show involves CGI, please provide stills of the building / structures that cannot be replicated with photography
- If hosted, please follow instructions per overall talent section











IMAGE QUALITY

- Images must be high resolution jpegs captured with an 8 megapixel or higher SLR camera
- Image resolution must be at least 300 dpi
- Image file size must be a minimum 2700 pixels on the shortest side.
- All images must include required metadata
- NO SMARTPHONE PHOTOS OR SCREENGRABS OF FOOTAGE